

<div>Spy</div> <div>You must spy on another character for 15 rounds. To do this you must remain within one tile of them but never on the same tile (as determined at the close of each round)</div>	<div>Super Ginzu Sword</div> <div>You must find and retrieve the Super Ginzu Sword Set.</div>	<div>Jewel Hunter</div> <div>You must find and retrieve the great jewel of ARGH!</div>	<div>Fortress</div> <div>Establish a 1 tile base and defend it from all comers for 8 rounds by whatever means necessary.</div> <div>You choose the tile.</div>
<div>Dragon Slayer</div> <div>Kill the Dragon. (When it turns up)</div>	<div>Shy</div> <div>You must successfully avoid all other player characters for 15 consecutive rounds. This means that you must not be on the same tile as any other player.</div>	<div>Greed</div> <div>You must accumulate \$2000 by whatever means necessary.</div>	<div>Magic Tour</div> <div>You must visit four spell draw points.</div>
<div>Witch</div> <div>Turn another player character into a newt.</div> <div>You will need the appropriate spell to do this.</div>	<div>Nice Hat</div> <div>You must find and retrieve the "Particularly Ugly Crown"</div>	<div>Mad Collector</div> <div>You are an avid collector of shields. Gather up five shields no matter how boring they look.</div>	<div>First Aider Badge</div> <div>You must heal one life point on any character including yourself.</div> <div>You will need appropriate spells or objects in order to do this.</div>

Phone Home	Magic Tour	Mad Collector	Civil Engineer
<p>You must get hold of a foil hat so that you can make contact with the aliens.</p>	<p>You must visit four spell draw points.</p>	<p>You are an avid collector of shields. Gather up five shields no matter how boring they look.</p>	<p>You must put two extra openings through the walls between tiles.</p> <p>note: a cave in in the holes you have already made do not count against you.</p>